

# Moral Permissibility of Action Plans

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# Motivation

Moral vs. explainable planning

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## Explainable Planning (Fox, Long, Magazzeni, 2017)

Things to be explained:

- Q1/Q2: “Why did you do that?  
And why didn’t you do something else (that I would have done)?”

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“Because your proposed alternative plan is morally wrong!”
- Q3: “Why is what you propose to do more  
efficient/safe/cheap/morally permissible than something else (that  
I would have done)?”  
“Because your proposed plan violates the  
do-no-instrumental-harm principle, whereas mine does not!  
Here is how: ...!”

# Motivation

A scenario

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## Example (Household robot)

- **Goal:** try to **keep the children quiet** while parents are away (in order not to upset the neighbours).

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## Example (Household robot)

- **Goal:** try to **keep the children quiet** while parents are away (in order not to upset the neighbours).
- **Outcome:** the house is quiet . . . since the **children are dead**.
- **Problem:** the robot has obviously violated some **moral values**.

# Motivation

This talk

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- Can we build **morally competent** planners?  
(For now: How to **judge moral permissibility of plans**?)
- Ethical theories mainly aimed at permissibility of **single actions**.
- How to **generalize** this to action **plans**?

# Ethical principles

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- **Deontology:** actions have an inherent ethical value (Kantianism).
- **Utilitarianism:** actions are only judged by their consequences (maximize the overall utility value).
- **Do-no-harm principle:** don't do anything that leads to negative consequences.
- **Do-no-instrumental-harm principle:** don't do anything that leads to negative consequences, unless as unintended side-effects.
- **Doctrine of double effect:** ...

# Ethical principles

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## Doctrine of double effect (DDE):

An action is permissible if:

- 1 the action itself is morally good or neutral,
- 2 some positive consequence is intended,
- 3 no negative consequence is intended,
- 4 no negative consequence is a means to the goal, and
- 5 positive consequences sufficiently outweigh negative ones.

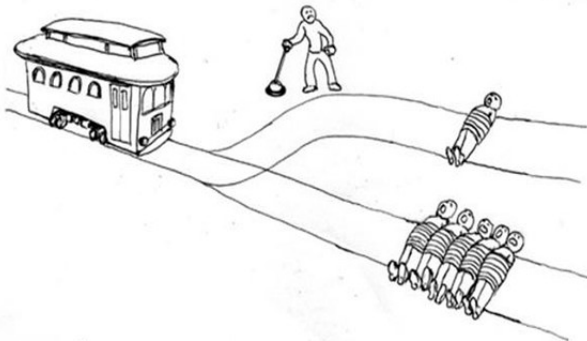
# Thought experiment: the trolley problem

- **Standard trolley problem:**

You can save five people, but your action will kill one.

- **Fat-man trolley problem:**

By **actively** killing somebody, you can save five people.



# Planning formalism

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Ordinary propositional planning formalism with conditional effects, e.g., SAS<sup>+</sup>, extended by:

- **timed exogenous** actions
- a **value function** from actions, facts and states to numeric values (values of facts and states should be consistent)
- **counterfactual-friendly execution** semantics (inapplicable actions are just skipped)

# Means to an end

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## When is an effect a means to an end?

- Use **counterfactual analysis**: would the end effect happen even if the (potential) means effect **did not happen**?
- **Usual problems**: preemption, ...
- **Example**: Candle and light bulb both illuminate the room. What is the means then? What if the light bulb has a toggle switch?

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## Tentative definition:

An effect in a plan is a **means** to an **intended end effect**, if this **end effect** were not true in the final state if **some subset** of the particular means effect is **deleted** in the plan.



# Ethical plan validation

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Let's go over our **five ethical principles** and see how they can be **verified for a given plan**.

# Ethical plan validation

## Deontology

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### Definition:

A plan is **deontologically permissible** if all of its actions have nonnegative value (or: are **not morally impermissible**).

### Computation:

Trivial

# Ethical plan validation

## Utilitarianism

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### Definition:

A plan is **permissible according to utilitarianism** if the value of its final state is maximal among all plans.

### Computation:

Explore reachable state space, compare utilities of states.

# Ethical plan validation

Do-no-harm principle

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## Definition:

A plan is **permissible according to the do-no-harm principle** if no harmful fact that is true in the terminal state can be avoided by deleting any **part of the plan**.

## Computation:

Check all harmful facts in terminal state against all subplans.

# Ethical plan validation

## Do-no-instrumental-harm principle

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Similar to do-no-harm principle, plus means-ends analysis.

Note: two counterfactual analyses

- causation of harm
- instrumentality

# Ethical plan validation

Doctrine of double effect

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More or less a combination of the previous principles.

# Ethical plan validation

Computational complexity

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## Ethical principle

Deontology

Utilitarianism

Do-no-harm principle

Do-no-instrumental harm principle

Doctrine of double effect

## computational complexity

linear time

PSPACE-complete

co-NP-complete

co-NP-complete

co-NP-complete

# Conclusions

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- **Generalization** of action-based to plan-based ethical judgments is possible.
- Opens up possibility to **communicate** decisions based on ethical principles to user.
- Surprising complexity results, based on the fact that the **same effect** can be made true arbitrarily often.
- **Main formal problem**: appropriate definitions of “**causing harm**” and being a “**means to an end**”. Not clear whether ours are the right way to go.
- **Outlook**: How to **generate** morally permissible plans?